

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)</b>
Level 1 --- 5+ cards, 8-16 HCP
Level 2 --- 5+ cards 12 HCP,
response to overcall -same suit 2x with 6-10 HCP
- 3x = 4 cards 0-5 HCP
4x = 5 cards 0-5 HCP
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2nd position --16-18 HCP + stopper
4th position -- 13-15 HCP + stopper
response to reopen: balanced hand w/ stopper
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Weak usually 6 cards 6-10 HCP
Unusual 2NT -- two minors, HCP < opening
Reopen: weak
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
direct cue bid on first round = support 3+ cards , 12+ HCP
cue bid after first round at level 3 = asking for stopper in opps suit
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
Double of NT opening is always penalty
2 clubs = Landy (two 5 card majors)
2D/H/S =- natural 5-6 card suit, 14 HCP
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
3NT - balanced 17+HCP, or many tricks
3X - 13-17
DBL = TOD 13+ or big double 18+ / CueBid (4X)=Michael's
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
nothing special
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	:SEQ, singleton, trump	low shows honor	
NT	4th in long suit, 3 card sequence, major	accdg to regular leads	
Subseq			
Other:			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	shows K	top of 3-card seq	
King	shows Q	top of 3-card seq	
Queen	shows J, possibly A	top of 3-card seq	
Jack			
10			
9			
Hi-X			
Lo-X			
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	odd = encourage; otherwise Leventhal
1	odd= encouraging	low/high=odd/even count	
Suit 2	odd= encouraging	“	“
3	odd= encouraging	“	“
1	odd= encouraging	“	“
NT 2	odd= encouraging	“	“
3	odd= encouraging	“	“
Signals (including Trumps):			
Odd = encouraging; Even = discouraging			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
short in suit, balanced hand, 12+HCP			
standard responses, 07,8-11,12+(cue bid)			
responsive double if 3rd hand bids as opener			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Lead directing doubles of artificial bids,			
Lightner double.			
after 1NT, opps DBL, RDBL shows 5-card suit (0-5HCP)			

W B F SYSTEM CARD
<b>CATEGORY:</b> i.e. Green / Blue / Red / HUM / Brown Sticker: <b>NCBO:</b>
<b>PLAYERS: BEN STERN 19887 (BenSt) &amp; SHMULIK ZIPPIN 24169 (SZipin)</b>
EVENT Israel League 2020
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
2 over 1,
forcing 1NT response to 1Major opening
Jacoby 2NT
Bergen bids
RKCB 14-03
trial bids, Transfer
stayman (not always showing 4 Major), checkback stayman
puppet stayman
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
multi 2D (shows either a weak major or 2NT 20-22)
inverted minor
4th SUIT FORCING
<b>SLAM APPROACH AND CONVENTIONS (INCLUDING ALL SLAM-INTEREST BIDS)</b>
1. Cue bids for controls
2. Modified RKCB (14-03)
3. Queen trump
4. exclusion RKCB
double after opps bid 3NT = asking for club lead
DRURY
new minor forcing
<b>SPECIAL FORCING PASS SEQUENCES</b>
after 1X, 1Y 3rd hand, pass is trapping double.
competitive at level 4. pass is forcing either 5 or dbl.
after 1NT, DBL, pass is forcing to redouble
<b>IMPORTANT NOTES</b>
<b>PSYCHICS: NONE</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NE G.D BL TH RU					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1♣		2		12-21 HCP				
1♦		4		12-21 HCP				
1♥		5		12-21 HCP	2S= 0-5 HCP with 6-card spades			
1♠		5		12-21 HCP				
INT				Balanced 15-17 (can have 5 card suit)	2S= transfer to 3CL,; 2NT =transfer to 3D, stayman, puppet,	use of Smolen after 2D by opener		
2♣	x			strong, game forcing. 23+HCP or 9 tricks	2DI RELAY, any other suit bid shows 5 cards and 8+ HCP. 2NT shows balanced hand 8+HCP			
2♦	x			multi	2H relay, or 2NT (with 15+ HCP)	1. H/S weak 2. NT 20-22		
2♥	x			2 5-card suits, one Hearts and one minor				
2♠	x			2 5-card suits, one Spades and one minor				
2NT	x	2X5		Unusual 2NT(2 5-card minors)	natural			
3♣		7		preempt 6-10 HCP (+2 honors)				
3♦		7		preempt 6-10 HCP (+2 honors)				
3♥		7		preempt 6-10 HCP (+2 honors)				
3♠		7		preempt 6-10 HCP (+2 honors)				
3NT								
4♣		8		preempt 6-10 HCP				
4♦		8		preempt 6-10 HCP				
4♥		8		preempt 6-10 HCP				
4♠		8		preempt 6-10 HCP				
4NT								
5♣		9						
5♦		9						
5♥								
							<b>HIGH LEVEL BIDDING</b>	
							After oppopens 4M preempt, 4NT shows two long suits	

5♠
